

## **Pond Creek**

Numbered from climbers left to right

### **The Deep End (includes all routes left of black ladder)**

1. Dig Deep 5.8 - Start where the trail breaks off the cliff to head downstairs to the swimming hole. First bolt before roof, step over and meander up a fun adventure
2. McBride/Dellaringa Project (Closed Project)
3. McBride/Dellaringa Project (Closed Project)
4. McBride Project (Closed Project)
5. McBride/Tawehade Project (Closed Project)

## **Staircase to Climbers Parking**

### **Golden Arches Wall**

1. Gruss Project (Closed Project) - Far left side of short overhanging gold wall

### **The Portal (anything left of Joe's ladder)**

1. That Was It 5.7 - Left of two left facing dihedrals 25 feet left of actual (Tewahade/McBride)
2. This Is It 5.7 - Right of two left facing dihedrals (Tewahade/McBride)
3. Gruss Project (Closed Project) - Steep arete feature just left of portal
4. Murphy (Closed Project) - Steeper climbing starting right of portal turns the arete and continues on vertical face (Murphy)
5. Bonnette Project (Closed Project) - Steep roof to vertical face to the right of portal
6. The Last Crusade 5.8 - Anchors only. Long 100+ foot adventure route. Starts on steep left face boulder problem up to first cam placement ~20ft. From there stay left on jugs to pull onto a stance then up slab to a big ledge. From ledge go up a featured crack system with good gear to anchors. (McBride)

## **Joe's Ladder**

### **Ladder Wall**

1. Bone Voyage 5.8+ - Improbable looking start on some loose blocks, pulls onto a very nice face. (McBride/Dellaringa)
2. Webber Project
3. Murphy Project. Closed project. Climbs out steep refrigerator block in cave, up face
4. Liam's Rock Route 5.9

## **Main Staircase (Between domes 1 and 2)**

## **The Backyard**

1. Natty Pablo 12c - First route on the shady wall at the bottom of the stone staircase (Meeks)
2. Money Trees 13a - roof, seam and face just right of Natty Pablo (Murphy)

## **The Pond Shop**

1. McBride Project (closed project) - Anchors only. Rock apron comes all the way to the ground, follows line of weakness through the roof
2. Pouring Project (closed project) - Stick clip first two chains from atop the ledge, use belay re-direct bolt for rope management. Boulder out low roof and climb brilliant rock through several cruxes to the top of the cliff
3. Miller/Swafford Project (closed project) - Obvious roof crack. Anchors on top, gear route.
4. Pond Stars 12d - Left facing black rock corner to tall headwall (Meeks)
5. Meeks Project (closed project) - Just right of 'Pond Stars'
6. Elongated 13a/b - White tiers to tall headwall (Meeks)
7. Ponds Scheme 12d/13a - Shares opening boulder with 'James Pond' and breaks left through tiers. Stick clip first chain draw and use sling on belayers bolt for rope management. Kneepad strongly recommended. (Robinson)
8. James Pond 13a/b - Arete to techy face, dark right facing wall. (Miller)
9. Miller Project (closed project) - Tiered route near right facing corner. Corner and left wall are off.
10. Pouring Project (closed project) - Flat roof boulder to techy face.
11. Pouring Project (closed project) - Hard boulder intro to shady face.

## **Early Bird Wall**

1. Closing Time 10d - Climb through low roof jugs and up the beautiful face sequences. (Gentry)
2. Pondering Soul 12b - Obvious Arete. Easier climbing leads to a few tough moves to gain the arete then pumpy climbing to fixed anchor. (Averbeck)
3. Dawn Patrol 11d - Low crux below roof. Pull onto face above and enjoy sustained face climbing. (Bonnette)
4. Morning Wood 12c - Low crux below roof leads to easier face climbing. (Beard)
5. Early Bird Special 11b - Roof pull through fixed chain to easier face climbing above. (Bonnette)
6. The Weekender 12b - Boulder out low roof to stance followed by techy sustained crimp climbing. (Kovatch)
7. Wandering And Pondering 12a - Low roof followed by immediate crux. FA'd without stemming on side wall. Just right of corner. (von Grempp)
8. Thriller 10d - Obvious offwidth between 'Wander and Pondering' and 'The Waker'. Sent the day M. Jackson died. Bolted anchors. (Averbeck)
9. The Waker 12b - Boulder through initial pillar and encounter a difficult overhung face section followed by easier arete outro. (Robinson)

10. Pondtaneous Combustion 10a - Tall and moderate with two roof pulls and a fixed chain towards the top. (Robinson)
11. Pouring Project (closed project) - Steep start leads to boulder problem on great rock in dihedral. Finish on thin technical face above.

#### **5.10 Wall**

1. Hoosier Daddy 10d - Moderate face climbing on far left side of the wall. Scramble up to belay ledge and stick clip first bolt. (Kovatch)

#### **The Diamond**

1. Rast Project (closed project)
2. Rast Project (closed project)
3. Miller Project (closed project) - Climbs right side of diamond

#### **The Bakery**

1. Biscuit Pimp 11b - Start on ledge then climb spine feature. Ode to Dondra's ex-husband. (Webber)
2. Webber Project (closed project) - Anchors only
3. Pond Cake 12c - Rides the arete above the ledge. Fully equipped. (Bonnette)
4. Flake N' Bake 12b - Starts left of horizontal roof above ledge just right on 'Pond Cake'. (Stefurak)
5. Boulangerie (closed project) - Right side of low roof then up face (Murphy)

#### **The Den**

1. The Moderator 5.7 - Short dark right facing wall. Start on a low arete climb into a seam and jugs. (Gentry)
2. Lost Feather Endeavor 5.9 - Just right of 'The Moderator'. (Gentry)
3. Too Late Chicago 5.8 - (Traditional) Short crack on left side of block. Rap off tree. (Verena Draper)
4. RP4 Detour 5.9 - Start 10ft left of CCB. Step up and left to gain a right leaning system. Reach over small roof and place an RP#4 then continue up and right to finish on CCB anchor. (McBride)
5. Christmas Car Bomb 5.7 - Follow obvious flake (McBride)
6. Before the Burn 5.9 - Short face left of a crack system up a fun face. (Gentry)
7. Getting The Band Back Together 5.9 - (Traditional) Dihedral with awkward start that leads to easier climbing. Anchors on arete. (Verena Draper)
8. Feel the Burn 10b - Quality sport line through orange rock and several features. (Gentry)
9. Hal Garner Project (closed project) - Bolted line up thin orange face.
10. Unknown Crack - (Traditional) Anchors at top.
11. Apostrophe 13a/b - Face climb between cracks. (Heddins)
12. Unknown Crack - (Traditional) Anchors at top.
13. Hoser 12c - Vert wall, face and crack. (Murphy)
14. Takeoff Speed 12c - Boulder through bottom to stance. Make a huge move then continue upwards through crimps and slots. (Bonnette)
15. Croc-o-Dialed 12d - Just right of corner

16. Phone Keys Wallet 11b - Boulder to first ledge then continue to boulder atop cliff. (Bonnette)
17. Bad Santa 5.9 - (Traditional) Follow broken crack system through headwall. Anchors at top. (Verena Draper)
18. Irresponsible 11d - Direct line up the face, does not use crack. (von Grep)

### **Spooky Ledge**

1. Old Glory 11c - Obvious arete where ledge begins just before the handline. (Averbeck)
2. Crystal Light 12a - Just to the right of the arete on a perfectly vertical face. (Bonnette)
3. Mojo 5.8 - (Traditional) Hand crack just above the beginning of the hand-line. Anchors at top. (McBride/Tewahade)
4. Ball of Fire 5.9 - (Traditional) Wider crack to the right of 'Mojo' that follows the thin crack above the ledge. (verena Draper)
5. The Masterpiece 5.9 - Start in left facing dihedral step up and on to face. Right facing slab wall. (McBride/Dellaringa)
6. Pond Fiction 5.9 - Just right of 'The MasterPiece'. (McBride)
7. Blue Ghost Lander 5.9 - Right trending line up beautiful face. (McBride)
8. Pond Sauce 11b - Slab to steep just above step down. (Webber)
9. Bean Skin Tooth 12c/d - Just right of corner above step down on south facing wall.
10. Paden Project (closed project) - Just right of 'Bean Skin Tooth'

### **Tiger Wall**

1. Tiger Snake 11c - Left most route on Tiger Wall. Starts left of crack and crosses over halfway up the wall. Stick clip first two bolts. (Webber)
2. TR anchors - fair game to bolt or climb trad or whatever
3. Suavamente 12a - Starts off the big slanted boulder at some chicken heads for hands. (Heddins)
4. Pigeons on the Woof 12b - shares start with 'Tiger Toes' then breaks left. (Robinson)
5. Tiger Toes 12a - Opening roof and lipturn boulder gives way to a broken, wandering, shallow flake feature. (Robinson)
6. Yates Project (Yates)
7. Waka/Jawaka 13a/b - Climbs through low horizontal roof on good holds then straight up orange face. (Heddins)
8. The French Phenom 13a/b - climb low roof, then climb direct through slopers on orange face. Continue through cruxes in black rock. (Miller)
9. Hot Rats 12c - Steep start to black streak. Stick clip chain at the lip of the roof. (Heddins)
10. Bonnette Project - Shares first bolt with 'Hot Rats' then climbs hard right.
11. House Cats 12d - Righter black streak (Hal Garner)
12. Hal Garner project (closed project) - Variation off of 'House Cats'
13. Balls and Peens 12d- Left side of lighter colored wall to the right of the black rock. (Webber)
14. Banana Boat 13a - Low horizontal roof then up multicolored, gently overhanging face. Boulder through two sequences to a pumpy finish. (Murphy)
15. The Best Route On Mars 11d/12a - Orange face with pockets, huecos, and underclings on left facing wall. (Miller)

16. The Gnartian 12c - Steep underbelly to overhanging headwall. Just right of 'Best Route On Mars'. (Miller/Wise)
17. Shark Box 13b - Steep white prow to tiger shark head wall. (Miller)
18. Sonny Boy 13b - Just right on 'Shark Box'. Low roof to face.
19. Bongo Fury 11b - Left most route on super featured wall to the right of prow. A must do. (Heddins)
20. M.M. Project (closed project) - Just right of 'Bongo Fury'
21. Chunky Chicken 11a - Super featured gently overhanging. (Webber)
22. Ashley Garner Project (closed project)

### **Castle Wall**

1. Dreamin Dragon 11c (Webber)
2. Fisher project - anchors only
3. King Of The Castle 13a - Through bulge to castle jugs at the top. (Paden)

### **Serfdom Wall**

1. Waitin' Around to Die 12c - Starts under a low roof off a cheater stack. Fun intro climbing leads to harder moves in the steep through a nice orange streak.
2. Robinson Project (closed project) - Just right of Waitin' Around to Die

### **King's Courtyard**

1. Rocky Road 5.6 - First route right of short weakness in cliff line. (Madeline/Liam McBride)
2. McBride Project (closed project) - just right of 'Rock Road'
3. McBride Project (closed project) - Starts in dark rock up orange ridge
4. McBride Project (closed project) - 25ft right of last route

### **Right Side**

1. McBride 5.8 - Next arete ~40ft left of 'The Cruise'. Step through weakness then follow arete to top.
2. The Cruise 10c - Scramble up to a stance with a tree to belay at chain anchor. Start leftward traverse out to join arete then follow arete to top. (McBride/Dellaringa)
3. The Scenic Cruise 5.9 - Pull a small roof onto a beautiful low angle easy arete. May want a cam or two getting to first bolt. (McBride/Dellaringa)
4. 18 and Up 5.8 - V1 boulder to 5.7 face (Matt/Liam McBride/Sarver)
5. 21 and Over 5.9 - V2 boulder to 5.8 beauty (McBride/Sarver)
6. All Ages Show 5.9 - Wall to the left. Starts at the low weakness near a tree, up past roof on right. Crux after roof on thin friction to reachy clip. (McBride/Sarver)
7. Sky-Way 11b - wall left of stone door
8. Silliman project (closed project) - wall left of stone door
9. Welcome to Pond Creek 10a - Obvious arete climbers left of stone door. (McBride/Kovatch)
10. Unknown - Two random bolts near top of cliff right of arete

## Stone Door @ The Point