

-- Waymaker Ledge -- (L to R) - accessed by topping out 'Waymaker' or hand lines on the left

1. **Wide Crack** (trad) ?? Climb the corner. Dirty. Ungraded.
 2. **The Way** 5.13b **** (Gant) Left-most line. Climb up steep grey wall - v8 into 5.12. One of the best of the grade in Chatt. No anchors - lower through last two chains.
 3. **The Truth** 5.12c **** (Gant) Climb The Way for 1 bolt, veer right for 2 bolts, finishing on last 03 bolts of The Life. Long pulls on good crimps. 6 bolts to open shuts
 4. **The Life** 5.12b *** (Gant) Far right route on ledge. 1st bolt is green. 5 bolts to open shuts
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1. **Waymaker** 5.11a * (Elden Zen) Stick clip. Hard start to amazing sequential climbing. 4 bolts to open shut anchors
 2. **Dealing with Dissonance** 12+ (Wise) Breaks left off Widowmaker.
 3. **Widowmaker** 5.12b/c**** (Johnson) Fantastic powerful climb! Climb first 4 bolts of Waymaker then continue right through steep roof to upper dihedral.
 4. **Standing O (mixed)** 5.11a **** (Gentry) Climb out roof on the left side of the cave and up solid horizontals to greatness. (1 hanging draw, 1 bolt for belayer on ledge)
 5. **Bum Tavern** (Gant) Colloquial term for the cave feature. Has a few boulder problems in it that have been done.
 6. **Side Effects** 5.10a (Gentry) Starts on right side of cave. Dirty start to cleaner sequence of slopey holds. 4 bolts

7. **Juggernaut (trad)** 5.6 Climb up crack 6ft right of Side Effects.

-- White Wall --

1. **Redemption** 5.10b/c** (Elden Zen) Farthest left route. Easy start leads to crux after bolt 4. 8 bolts to open shuts
2. **Sandstone Slavery** 5.11+/12- *** (Averbeck) Stick clip. Stellar climbing after a low crux. Trends left. 6 bolts and chain anchors
3. **Sandstone Bondage** 5.12a * (Averbeck) Same start and crux as Sandstone Slavery. Trend right to sit-down ledge below left-facing dihedral. Climb dihedral then waltz to the top of the cliff. 11 bolts to chain anchors
4. **Born in Blood** 5.13a **** (Averbeck) Starts left of left-facing dihedral. Chain perma at bolt 03. Great, bouldery route. 1st route developed at Mammoth. Stays dry. 10 bolts to anchor w/ locker
 - a. **Born in Bondage** 13a - Variation that finishes on Sandstone Bondage after the initial boulder problem. Slightly easier and less classic.
5. **Body Battle** 5.13b (Averbeck/??) Starts as Born in Blood, but clipping the bolts to the right.

A bolted start in the face has not been cleaned or climbed. (Yates)
6. **Washed in Blood** 5.13c **** (Gant) Original line from the dihedral start. Climb into the hueco, then boulder up and left into a handjam rest. Continue slightly left to the redpoint crux lipturn boulder, then romp up the face.
7. **Averbeck Route** 5.13c *** (Averbeck/Lohan Lizin) Starts in the dihedral, traverse left, staying below the hueco. Head up into the shared hand jam rest into the right of the two lines on the upper face.

There are obviously several link-up opportunities on this section of the wall. All have been done and are each in the 13c range.

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8. **Tears of Unfathomable Sadness** 5.14b **** (Ryan Johnson/Jimmy Webb) Starts in the dihedral and climbs to the hueco rest. Head right out of the hueco through a few boulder problems culminating in a last move redpoint crux.
9. **The Arborist** 5.11c *** (Averbeck) Begin 5ft right of previous on rib-cage formation. Crux comes low in a tight hand jam. From here, trend left to a jutting diving board stance to more strenuous moves pulling the final roof. 5 bolts to shuts
10. **Head and Shoulder** 5.11d *** (Averbeck) Start in nice rounded corner. Climb past some tricky moves that turn to moderate terrain. Pull onto a large ledge. Clip the fixed draw and fire the crux to an additional roof turn and moderate face up high. 7 bolts and shuts
11. **Kettle Cooked** 5.11c **** (Averbeck) Pulls small roof at bolt 01. Another roof into dihedral and finishes on slab. 7 bolts to anchors
12. **Unnamed Crack** (trad) (Averbeck) Starts 15ft right of Kettle Cooked. Stem nice corner - no anchors, sling tree to lower.
13. **Against the Wind** 5.11a/b * (Gant) Starts around the corner about 50 feet right of previous. Crimpy start leads to an exciting headwall. 6 bolts to open shuts