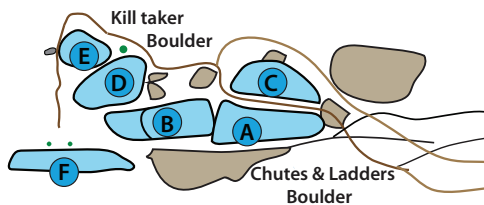






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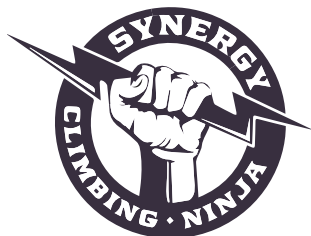
SOUTHEASTERN CLIMBERS COALITION



Water Tower Area

ORGANIC

CLIMBING, USA



four bridges
outfitters



SEEDS
COFFEE CO.



MAKE
Adventure Stories



Teva

Greater Gadsden
AREA TOURISM

ROCK/CREEK

EDELRIID



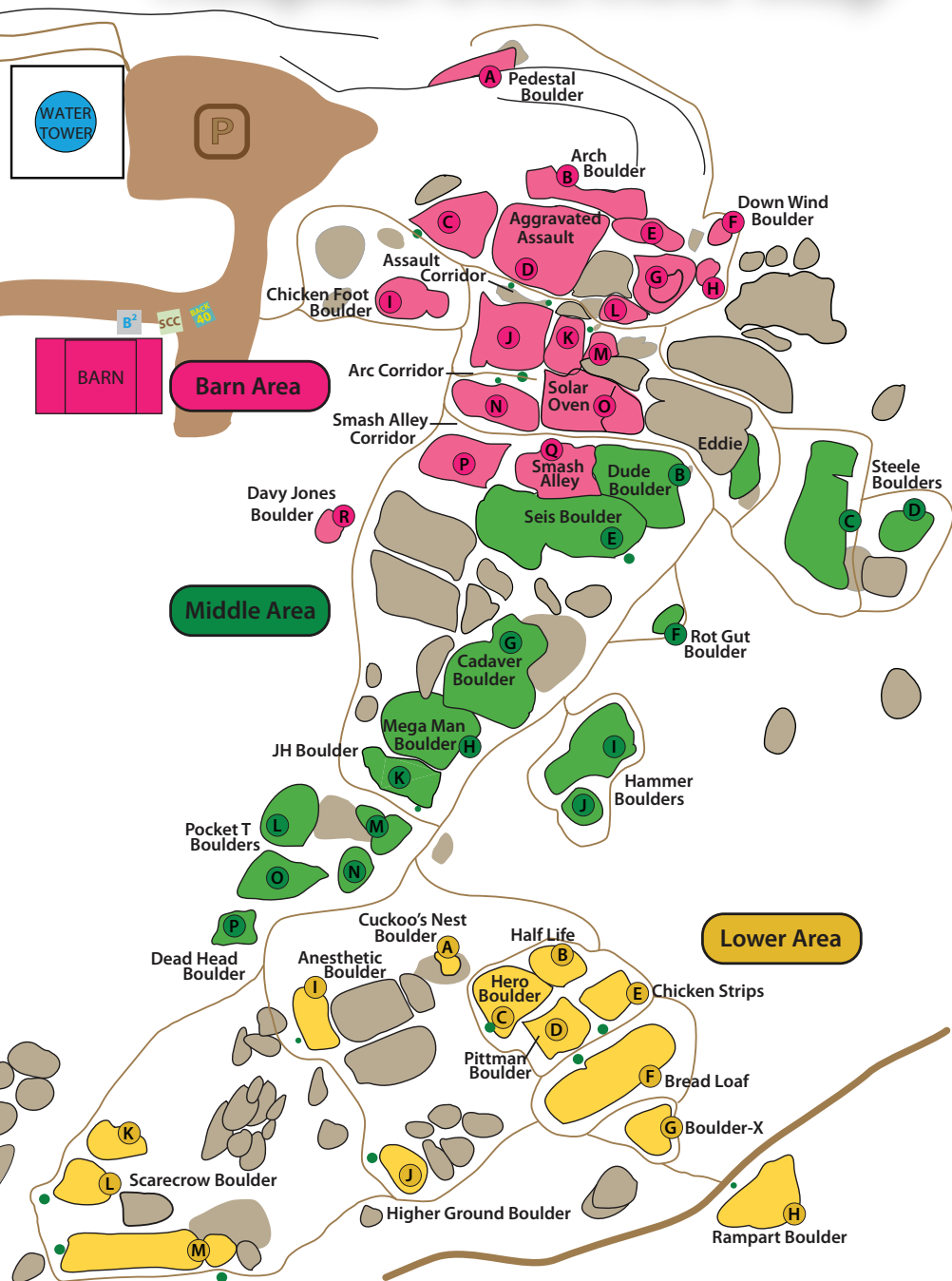
PSYCHACTUS TO PINE
CRAFTED GOODS



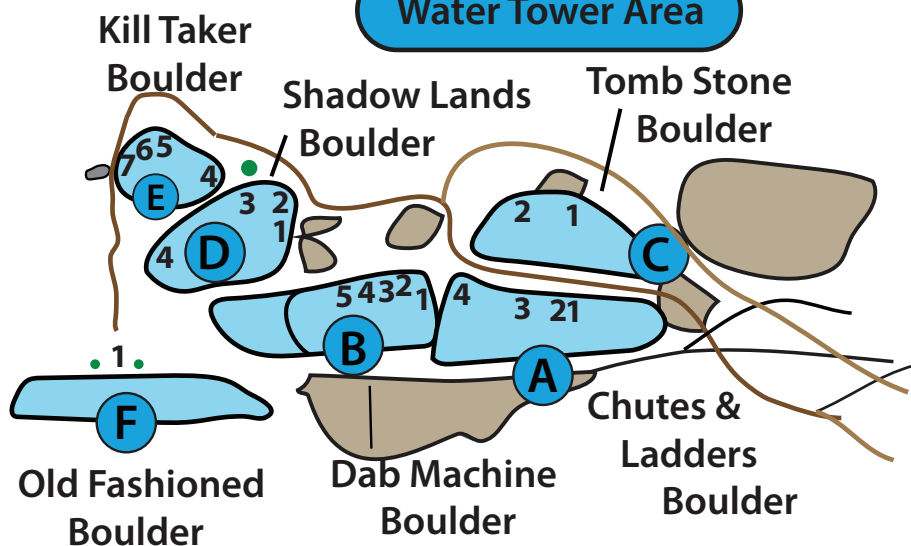
Cover Art: Brianna Garriss

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Hospital Overview Map



Water Tower Area



A Chutes & Ladders Boulder

- 1 Finger Trap V4 490** From left large slot traverse left through pockets to credit-card crimp, then straight up.
- 2 Chutes & Ladders V6 690** Build a serious pad platform. From left large slot climb water groove slopers to slopey topout.
- 3 Walk It In My Pocket V6 680** From right large slot climb straight up through shallow pockets to jug crimp high on face.
- 4 The Specialist V11 1100** Start with left in hueco, right on vertical feature. Climb into slopey features on tall prow.

B Dab Machine Boulder

- 1 Dab Machine V7 750** Start on pockets and move up left arete through holds that are thinner than you want them to be.
- 3 Battle Of The Bulge V6 600** Climb up and right of the bulge feature.
- 4 Howard Problem V4 410** Climb face trending up and right to good topout.
- 5 Leftovers V3 380** Climb up slab to good topout.

C Tomb Stone Boulder

- 1 Tomb Stone V4 400** From shelf move up and left through bulging face to top.
- 2 Under Brush V6 630** Start on crimps, move up arete to good holds and roll onto face to gain jugs.

D Shadowlands Boulder

1 Disambiguate V5 540 Start with underclings in hueco and work your way up deceptively bad holds.

2 Scales V3 350 Climb arete using good holds. Be aware of the spicy topout.

3 Shadowlands V6 620 Climb straight up using tall slab using slopey holds. Watch that tree spot.

E Kill Taker Boulder

4 Between Two Slabs V5 550 Gain bulging face by using left pocket feature. Mantle over using small crimps.

5 Kill Taker V8 830 Start low and climb up slab to technical topout.

6 Kill Taker Stand V7 780 Start using opposing ramps and finish as Kill Taker.

7 Balance Theory V6 630 Using the same starting holds for Kill Taker Stand, trend right to perfect edge feature. Subtle moves lead to slopers and easy slab top out.

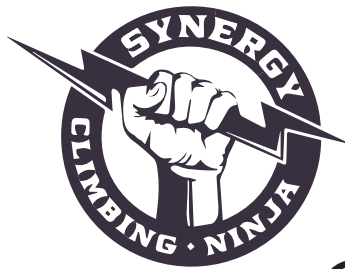
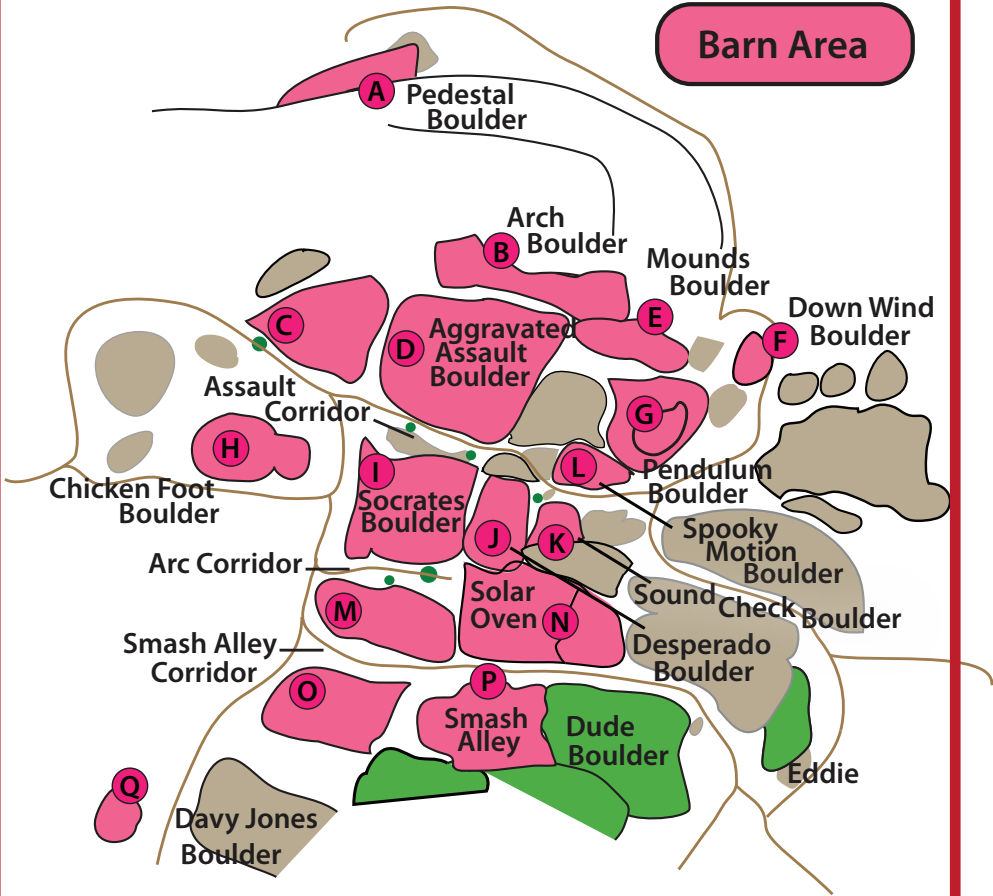
6 Toy Story V1 190 (Behind Kill Taker boulder) Start with sloper and edge maneuver way up classic sloper holds.

F Old Fashioned Boulder

1 Old Fashioned V5 590 Start on pocket sidepull and left hand sloper. Using trickery gain perfect slopers to good holds for the top out.

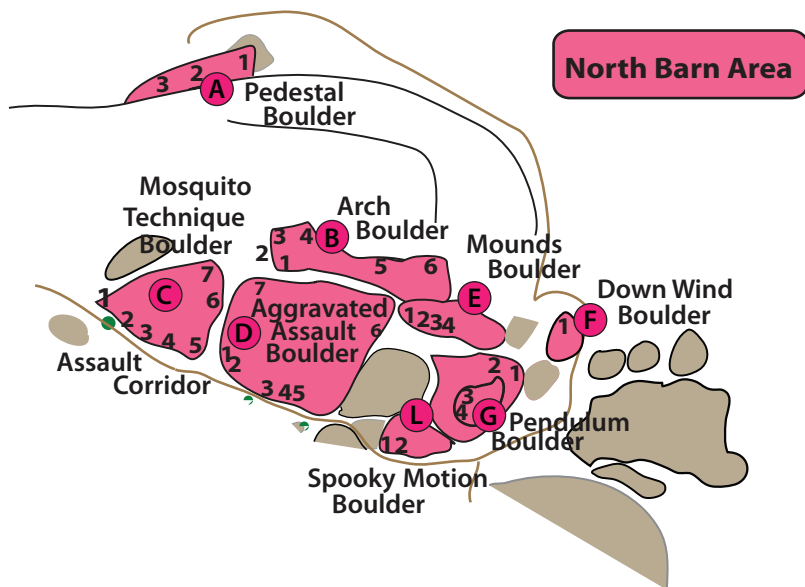


Barn Area



**four bridges
outfitters**





A Pedestal Boulder

- 1 Pedestal V4 495** Sit start on obvious jug shelf. Climb straight up face using perfect arete.
- 2 New Horizon V2 200** Start matched on small crimps. Climb face to juggy topout. Thin!
- 3 Caretakers V2 210** Climb straight up using tall slab using small edges.

B Arch Boulder

- 1 Buzzard V3 380** Start on flake, climb straight up using left arete and face holds.
- 2 Pillar V3 300** Climb straight up tall slab.
- 3 Radiation Burn V3 380** Climb Left side of pillar using interesting holds and beta to good top out.
- 4 Death Rattle V2 250** Climb tall featured face.
- 5 Daily Dose BROKEN** Climb face right of arch.
- 6 Arch Problem V4 420** Start on left pillar and climb through funky moves to top out.



C Mosquito Technique Boulder

1 Mosquito Technique V5 540 Start on ball with heel hook. Gain crimp & sloper for move to jug before toping out.

2 Gary Sperry V0 90 Climb crimping face.

3 Nightshade V0 90 Climb crimping face. Many options lead to the top.

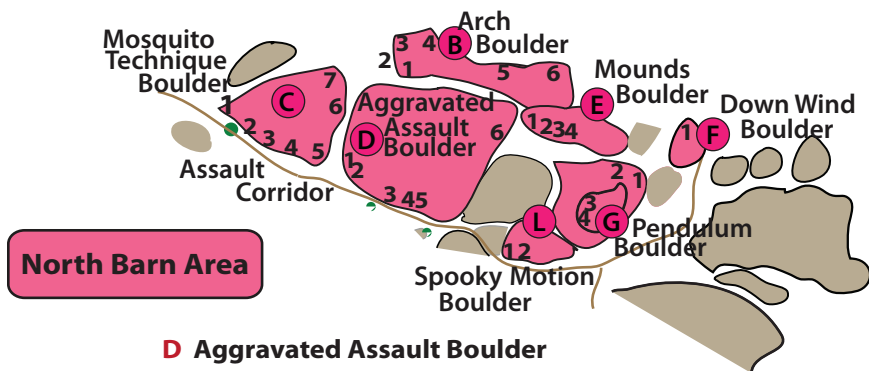
4 Quit The Forest V1 120 Climb crimping face between the trees.

5 Post Mayan Apocalypse V4 490 Start with wide squeeze on crimps. Move to good holds on slab to top out.

6 a. Corduroy Direct V4 420 From obvious hold, climb straight up crimping face between the boulders.

6 b. Corduroy Right V3 380 From obvious hold, climb crimping face traversing right.

7 Frosted Flake V3 310 Start on obvious flake, climb up and right to mantle.



D Aggravated Assault Boulder

1 Dish Network V5 590 Start on slanted block with bad feet. Gain far left crimps, climb up good edges. Mind the dab.

2 Direct TV V8 890 Start on same slanted block with same bad feet. Mantle up into scoop.

3 Aggravated Assault V9 940 Start on rough side pull/sloper & peanut. Move to match crescent hold. Make long move to jug rail using iron band and trickery. With high feet gain crimps up and left to top out.

4 Blind Side V7 750 Start as Aggravated Assault. From crescent hold to right side pull to gain crimps. Mantel scoop feature.

5 Eye Problem V5 580 Start on shelf and climb through iron band to eye feature. Top out as Blind Side.

6 Scoop V2 210 Climb up timid looking slab.

7 Fire Bowl V2 260 Climb up left side of giant hueco.

8 Bowl Fire V1 180 Climb up right side of giant hueco.

Greater Gadsden

AREA TOURISM

E Mounds Boulder

1 Almond Joy V2 200 Start on jug undercling and high feet to climb bulgy face.

2 Watered Down Eliminate V2 200 Climb water groove ignoring all those other holds. Just the water groove!

3 Mounds V1 190 Start on jug underclings and climb bulgy face.

4 Bounds Eliminate V2 200 Climb slopey water groove ignoring all those other holds. Just the water groove!

F Down Wind Boulder

1 Down Wind V3 380 Climb gently overhanging arete with sculpted holds. Spot that landing.

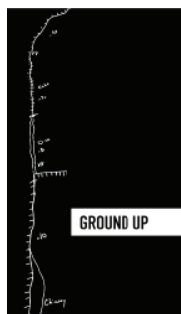
G Pendulum Boulder

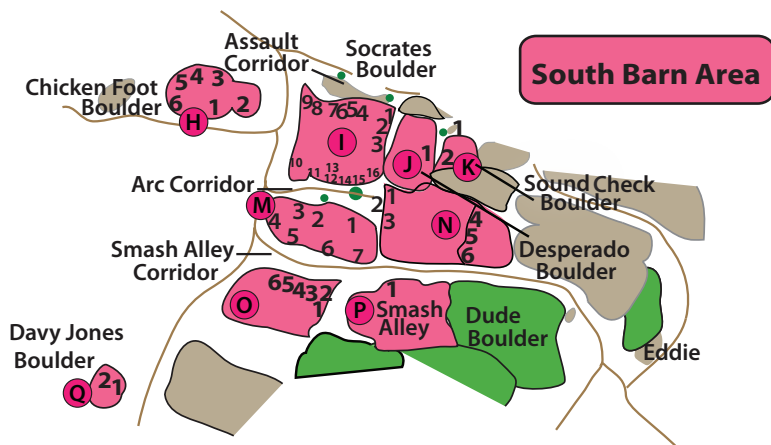
1 Bathsheba V2 240 Start in pocket at right of shelf using high feet. Climb straight up via obvious runnel.

2 Pendulum V8 880 From good feet and faint hold make moves left to subtle water groove. Expect the barndoor. Yes, there are jugs at the top.

3 Pebble Beach V3 330 Climb through series of eroded huecos. Mantle out.

4 Coco Pebble V2 290 Climb straight up and mantle out.





H Chicken Foot Boulder

- 1 Chicken Foot V7 780** Start on jug moving right to pod. Using a heel squeeze blunt prow and climb to crimps via chicken foot hold.
- 2 Low & Slow V4 450** Start on low jugs, trend right and top out on bulge.
- 3 Esso V4 450** Sit start on underclings, make dynamic move to lip. Harder than it looks.
- 4 Jim's Deluxe V3 300** From obvious right pod and left sidepull climb through slopey features.
- 5 The Fall V2 290** Sit start climb rails to mantel finish. Watch that fall.
- 6 Up And Over V4 440** Start as The Fall. Move right into good holds and exit up.
- 7 Blue Skink V3 350** Start as The Fall. Move right into good holds and exit up.
- 8 Wheelchair V3 390** Start on roof holds. Climb slopers to glory!



I Socrates Boulder



1 Don't Look Back V4 495 From obvious holds climb jug rail to crimps, then straight up.

2 Don't Look Up V5 550 Start as above but continue to obvious exit through saddle.

3 Don't Look Now V5 590 Start as Don't Look Back but continue as far right as you can go and exit at apex of boulder. 5.11c might be a more appropriate grade.

4 Jesus Slaves V10 1090 From Low matched crimps climb right into spine feature and gain edge in roof. Via a crazy double toe hook gain slopey jugs at break, finish straight up. Right exit gets an extra point.

5 Scraps V5 510 Start from right crimp, left undercling and left heel. Make left hand move to break. Topout as Don't Look Now.

6 Cave of Socrates Eliminate V9 990 Start on square jug crimp, move to left creditcard crimp and then out right to sharp pinch on face. Gain right-most undercling at roof seam. Exit roof to A+ mantle.

7 Plato's Closet Low V6 620 Start as Jesus Slaves. Climb past spine feature to into chipped pockets at roof seam. Shuffle across other chipped holds to exit as above.

8 Glass Crack V1 190 Start at base of right facing crack climb up to lip and mantel out.

9 Disposable Razor V2 280 Sit start at break. Move up staying left of arete to classic top out.

I Socrates Boulder, Arc Corridor

10 Bug V1 110 Start on jugs at bottom, work your way up to easy topout.

11 Fall Forward V1 130 Start on jugs in runnel. Move to jugs to sloping topout.

12 Arc Second V3 380 Start on low edges at break. Gaston left and climb up face.

13 Arc Minute V4 460 Start as above. Move to good holds out right and climb water grove to top.

14 Arc Traverse V2 280 Start as above. Traverse right and finish as Vertical Cartography.

15 Vertical Cartography V5 540 Sit start on horizontal crack, climb good holds to big move then top out.

15 Bag End V3 360 Sit start on horizontal crack, climb good holds to top out.

J Desperado Boulder

1 Desperado V9 990 Start at back of low roof on jugs. Traverse lip via pockets and tooth crimp to gain good crimp on north face of boulder for top out.

K Sound Check Boulder

1 Sound Check V5 590 Start right on good holds with feet on

2 Feedback V1 90 Start low on broken face. Climb straight up to full value mantle.

L Spooky Motion Boulder

1 Spookey Motion V7 790 Start in hole climb to ball feature on obvious holds. Using trickery, gain pinch at lip. Ride runnel to classic top out.

2 Pinch It Off V4 420 Climb slopers to techy topout.

M Insta Hoe Boulder

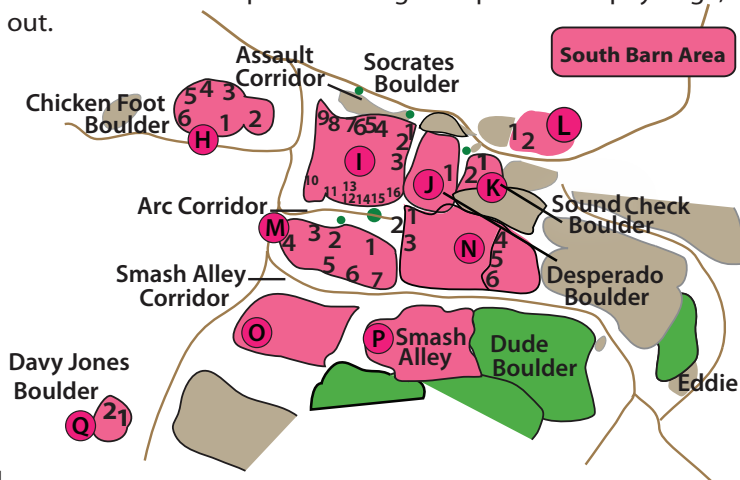
1 Insta Hoe V2 270 From obvious holds work your way up juggy water feature. The harder you climb, the easier it is.

2 Easy B V4 480 Start on good holds and squeeze your way up the bulge using left water groove. Watch that top!

3 Slippery When Wet V2 280 From hueco and right hand pocket mantle over nose feature and climb slopey face.

4 Bang Disease V3 350 Start on crimps and climb face to heady topout.

5 Scalpel V9 950 Start on crescent, move slots and then your choice of micro crimps. Make long deadpoint to slopey edge, top out.



M Insta Hoe Boulder - Continued

6 Madness V4 450 Start on razor crimps and climb straight up to spicy mantle.

7 Controversial Dosage V4 450 Sit start on good holds at arete. Climb face to jug and mantle out with high feet.

N Solar Oven Boulder, Arc Corridor

1 Pass The Machete V1 180 Climb obvious jugs on arete to walk over top.

2 Field Trip V2 250 Start on iron chickenheads and climb up water runnel.

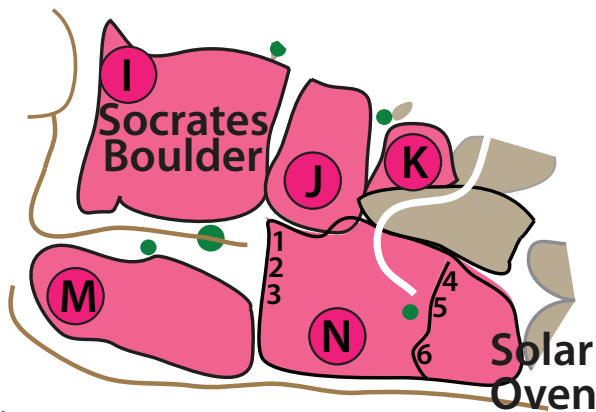
3 Best Of Show V2 250 From obvious jug climb into layback in water feature. Continue to jugs at the top.

4 Solar Oven V6 650 Sit start on huecos. Move through rail feature to gain slopers. Top out left of jug.

5 Pine Straw V3 380 Sit start, climb iron rails to jug at lip for mantel.

6 Pine Straw Low V4 450 Sit start down and right (yes, down there) on eye feature. Climb iron rails and chicken heads to finish on Pine Straw.

Problems N 4, 5, & 6 are way up top next to that tree. It is about V2 to get there and the fall potential is high. The white trail is your best bet. You've been warned.



EDELRID 

O Hurricane Boulder, Smash Alley Corridor

1a Before Peace V4 480 Start on break, gain edge and move to water groove. Watch for the spicy topout.

1b Before Peace Low V5 560 Start as abstraction. Climb break, gain edge and move to water groove. Watch for the spicy topout.

2 Abstraction V4 480 Low under roof. Climb out using deceptively bad holds.

3 Hurricane V4 490 Sit start low, trend right out roof to layback for topout.

4 First Born V5 570 Sit start Right of Hurricane. Climb out roof to right of crack.

5 Booger V2 220 Start under nostril feature. Climb straight up.

6 Pick Your Friends V1 140 Start on rail and work your way up water grooves.

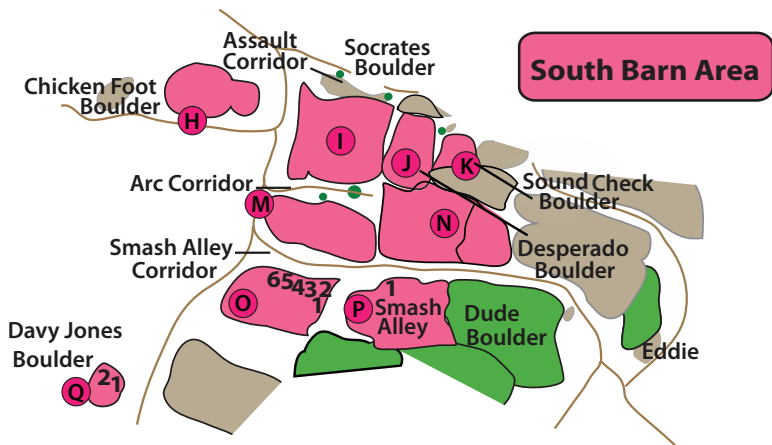
P Smash Alley, Smash Alley Corridor

1 Smash Alley V8 880 Start under roof on obvious holds. Move left to lip the right and up to exit.

Q Davy Jones Boulder

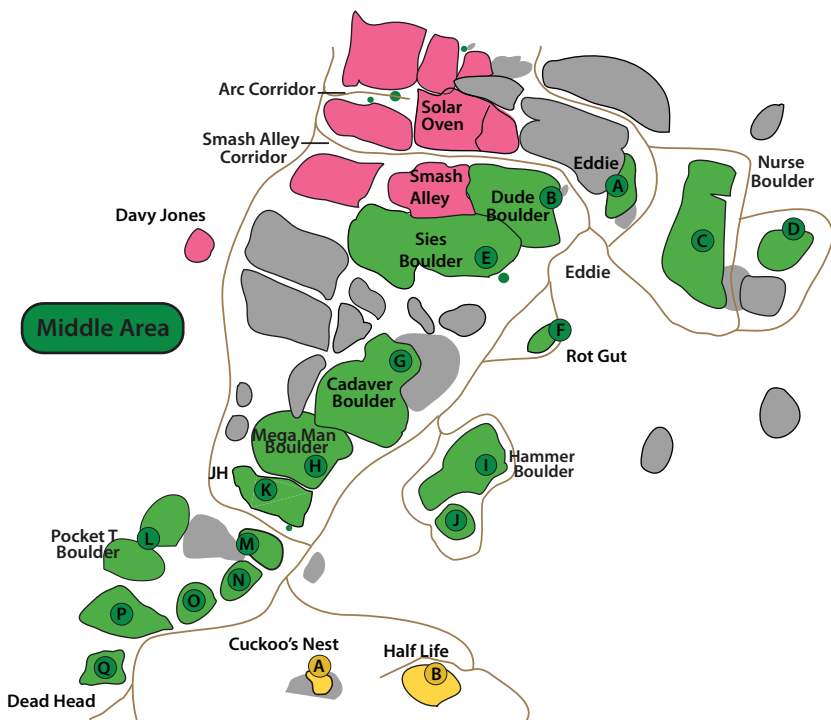
1 Treasure Chest V1 120 Start on obvious holds. Gain lip and mantle.

2 Davy Jones V1 120 Start under low roof. Gain lip and mantle out.



ORGANIC

CLIMBING, USA

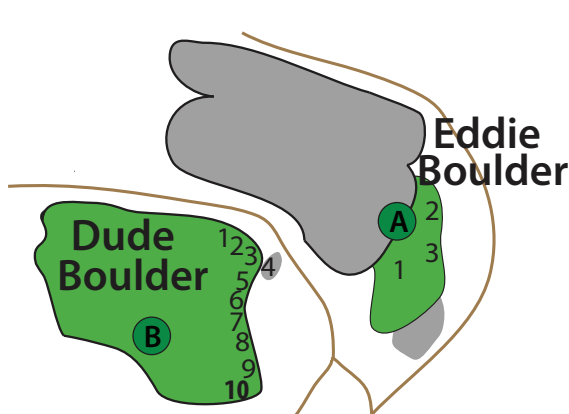


A Eddie Boulder

1 Eddie V8 880 Squat start low. Climb hanging block to lip transition and up the headwall to the top.

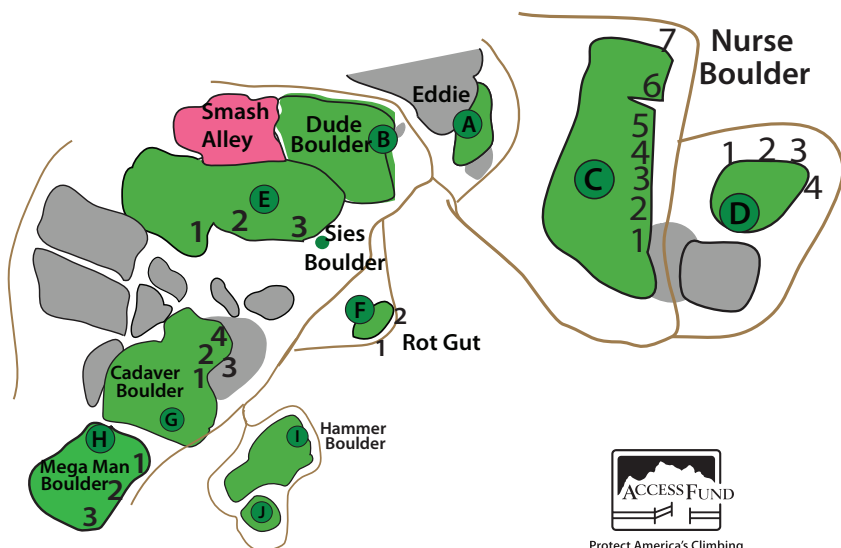
2 Other Side V3 380 Start on slopers on far right. Climb slabby face.

3 Continental Divide V5 580 From block under roof gain holds at lip. A well placed heel will put you in reach of the seam.



B Dude Boulder

- 1 Two In Stink V3 360** Climb tall sandy pocketed face.
- 2 Pink Tic Tac V5 580** Start on pocket side pull and opposing edge. Punch to right pocket and slap your way up the rib.
- 3 Spineless V6 640** Climb from wide pinches to spine.
- 4 Big Boys Don't Cry V2 250** Start on top of tombstone and climb right facing groove.
- 5 Fame V7 780** Climb face up series of spans to final spine for topout.
- 6 Infamy V8 870** From jug go straight to bad crimps and up.
- 7 The Dude V8 820** Start on pinch and fire to runnel. Watch That top.
- 8 Nihilist V3 330** Climb crack to right of Mystified.
- 9 Mystified V5 590** Start under roof. Climb to crimps at lip make long reach for top out.
- 10 Hubris V6 670** Jump start to sloper and climb face.



C Nurse Boulder

- 1 Wet Nurse V0 80** Climb short face using right arete.
- 2 Wet Dream V2 230** Climb feature right of wet seam.
- 3 Tweedle Dum V5 590** Climb crimpy face to full value top out.
- 4 Tweedle Dee V4 480** Climb crimpy face trending right. Keep a cool head to top out.
- 5 Wish V5 580** From ledge climb blunt prow using good holds at top.
- 6 Palisade V2 280** Climb chunky arete and face to short dihedral.
- 7 Amplitude V3 320** Climb blocky blunt prow.

D Blab Slab

- 1 Gab V1 150** Climb short slab on right.
- 2 Fab V1 150** Climb middle of short slab.
- 3 Blab V1 150** Climb short slab on left.
- 3 Dueling Realities V6 690** Start on obvious holds with crescent hold for foot. Gain slot at arete and make moves to the slopy topout.

E Seis Boulder

- 1 Abyss V4 400** Climb face using left arete.
- 2 Seis V6 680** Climb short face using left arete.
- 3 Scarification V6 670** Start on sidepull jug. Move to groove and mantel.

F Cadaver Boulder

- 1 Palmar Reflex V5 520** Start on lowest jug hueco. Climb pinches up to lip and slopers to mantel.
- 2 Trepanation Kit Low V7 780** Start on lowest jug hueco. Trend right moving up to lip then tough mantel.
- 3 Trepanation Kit V6 640** Start on large chicken head. Climb up to lip then tough mantel.
- 4 Cadaver V8 820** Start on lowest jugs. Climb through pinches to tough mantel.

G Rot Gut Boulder

- 1 Well Drink V1 100** Climb eroded face using left arete.
- 2 Rot Gut V1 100** Climb short eroded face.



**four bridges
outfitters**

H Mega Man Boulder

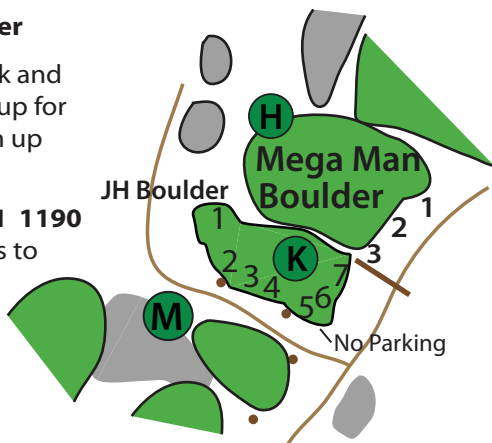
1 Mega Man V11 1190 Start on block and climb through crimps in the roof. Set up for big move to right hand pinch to finish up water groove.

2 The Price You're Willing to Pay V11 1190

From seam climb through sharp holds to feature. Top out.

3 Savage Problem V5 550

Climb left arete through death block.



I Hammer Boulder

1 Hammer V3 380 Stand start. Climb sloping sidepulls.

2 Don't Hurt 'Em V3 350 Start on feature, move to pinch and sloper press.

3 Sepultra V3 350 Sit start on edge. Move to better holds then to hidden jug and mantel.

4 Dumps V1 150 Start on shelf and huecos, climb right.

5 Quirk V2 240 On ramped face climb through pocket for hard mantle.

6 Smirk V2 230 Climb bulge using obvious holds.

J Nails Boulder

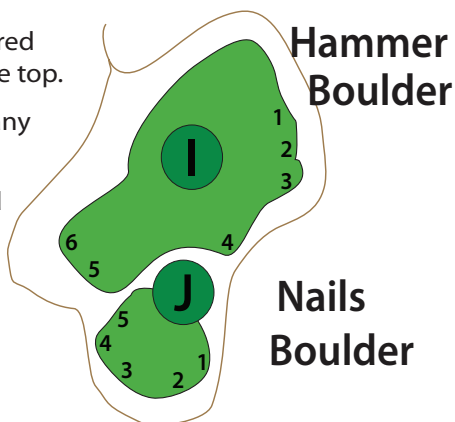
1 Tails V1 190 Stand start on horn in scoop. Climb face to mantel.

2 Emptiness V2 200 Start low on right side of giant hueco, traverse up and left into undercling position at top of hueco. Make moves to good edges for top.

3 Choices VB 45 Climb the many featured face to the top. Many options lead to the top.

4 Voices VB 40 Climb featured face. Many options lead to the top.

5 Yes We Can VB 40 Climb the featured scoop to the top. Many options lead to the top.



peak design

K JH Boulder

1 J.H. V10 1090 Sit start left on low underclings move to crimps. Top out using power and cunning.

2 Stethoscope V4 470 Start on crimps in eroded feature. Climb through slopers to classic mantle.

3 Splint V3 320 From left facing pod move up and left to crimps squeeze the slopers for mantle.

4 Radiology V2 250 Start on Right facing side pull. Climb iron crimps to gain good hold at lip and mantle.

5a No Parking on the Dance Floor V6 670 Sit Start next to tree stump and climb left arete

5b Valet Parking V3 390 Sit start as No Parking, climb out left face through water groove to classic mantle.

6 Hustle & Flow V10 1010 Sit start as No Parking. Figure your way through the crimp traverse to gain the classic top out.

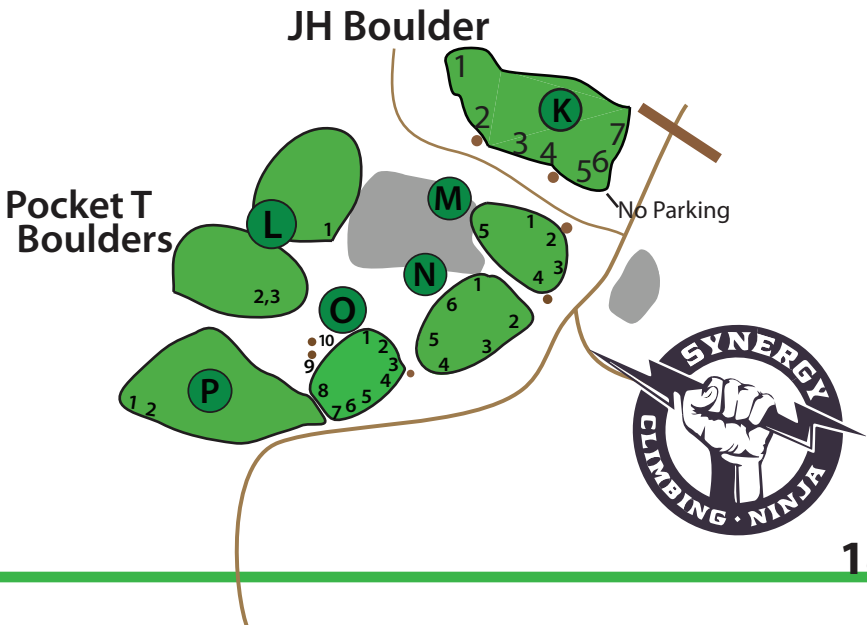
7 Dunbar's Number V5 590 Start on faint crimps and climb slopers to easy mantle.

L Pocket T Boulder

1 Banana Ravy V6 660 Start low on left arete and climb out to nose via big moves.

2 Pocket T V8 850 Climb roof through pockets and mantle out.

3 Pocket Sand V12 1200 Start as Pocket T, break right through series of distant crimps to gain lip at hueco feature. Make technical moves to top out.



M Oatmeal Boulder

1 The Oatmeal V2 210 Stand start on face. Make moves to good holds and up.

2 Chunky V3 320 Start on opposing holds with low feet climb bulging face.

3a Fecal V1 180 Start on eroded feature, climb straight up.

3b Fecal Low V4 480 Start on eroded feature, climb straight up.

4 Dejection V3 380 Climb face behind small tree.

5 Monkey V2 250 From high hold gain lip and mantle.

N Cobble Boulders

1 Cobble V4 410 Sit start on pinches and climb pebbled blunt arete.

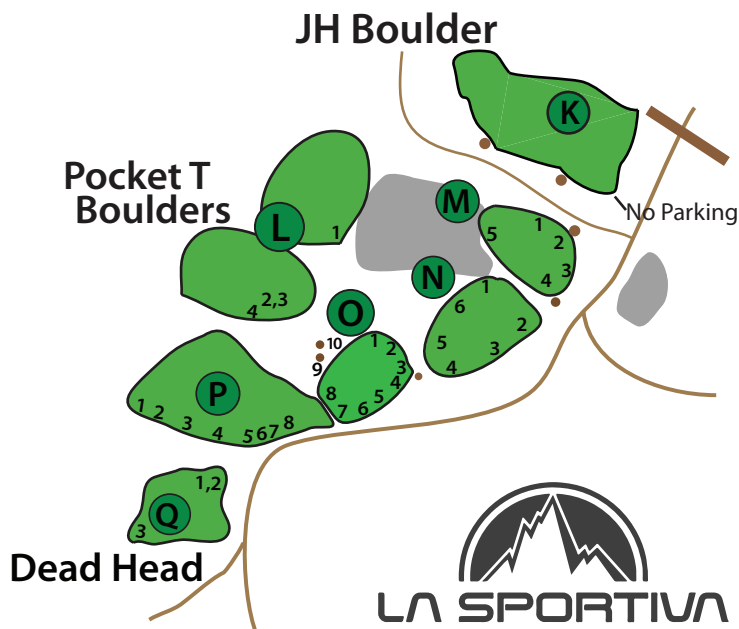
2 Hole in One V3 350 Start in underclings. Move right through iron feature to big hole then up slab.

3 Groovy V3 330 From undercling rib feature climb through huecos gain good slopers on left, climb straight up.

4 Dee Cee V0 60 Start on huecos, climb straight up.

5 Gravy V1 130 Sit start on low hole and arete. Move through good holds to top.

6 Silt V2 220 Sit start on edge and pocket. Move to better holds then mantel.



O Dirt Road

- 1 Dirt Road V4 400** Sit start and climb up blunt pocketed arete.
- 2 Aggregate V3 350** Start in middle of eroded face, from hueco gain top with long move to slopers.
- 3 Grist V3 360** Climb slopey pocketed face.
- 4 Hands Up V2 270** Get established on high undercling and climb up.
- 5 Endo V0 90** Climb face.
- 6 Shelter V3 370** Start on block, climb rails up and right.
- 7 Derecha V3 330** Sit start and climb obvious seam up and right.
- 8 Izquierda V4 460** Sit start below obvious seam. Climb using seam and face holds.
- 9 Dientes V4 430** Sit start and climb through a series of pockets to a slabby topout.

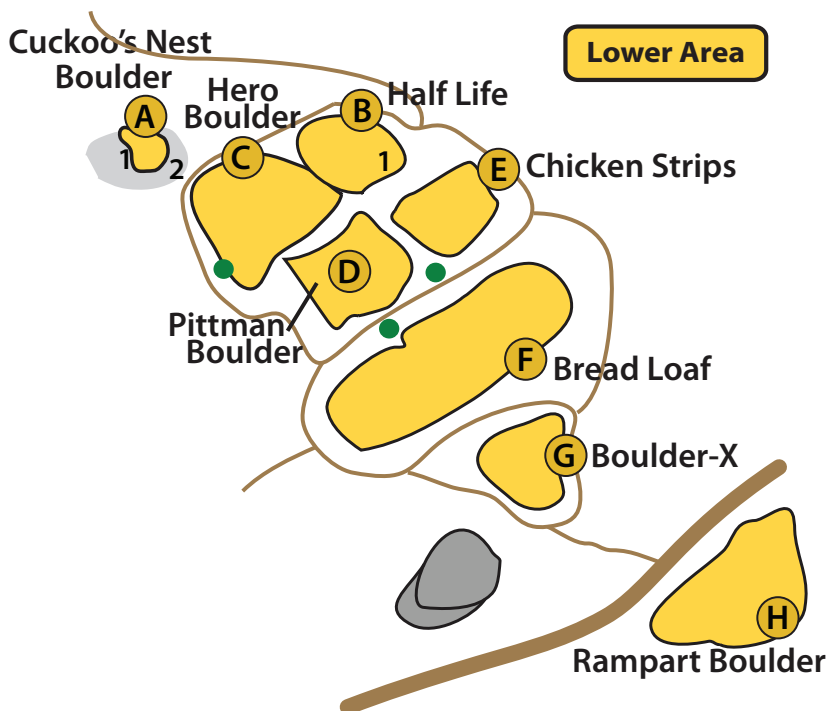
P Easy Does It Boulders

- 1 Easy Does It V1 100** Climb short face to jugs at lip and mantle till standing.
- 2 Get Slow V2 240** Start in water groove climb straight up.
- 3 Get Low V4 420** Climb face on edges and shallow pockets.
- 4 Let Die V2 200** Climb water groove.
- 5 Live V2 210** Climb other water groove.
- 6 Roughage V4 420** Climb short arete to ledge. Follow runnel to the top.
- 7 Roughage Sit V5 560** Start low on feature. Make difficult moves to gain stand start holds. Follow runnel to top.
- 8 Cleaning Up V8 840** Start at high holds. Trending right make moves through pockets and finish up groove.

Q Dead Head Boulder

- 1 Dead Head V5 530** Start on crimps, dyno to lip and mantle.
- 2 Dead Head Traverse V5 540** Start as above and traverse left at lip to easy mantle.
- 3 Bed Head Traverse V5 530** Start on block feture in hole. Make interesting moves to traverse righ for mantle.





A Cuckoo's Nest Boulder

1 One Flew Over The Cuckoo's Nest V4 490 Start low with good feet. Climb face via slopers over sketchy landing.

2 Straight Jacket V3 320 Climb arete feature over bad landing. Groove feature out right is off.

B Half Life Boulder

1 Half Life V5 580 Sit start on broken pinch. Climb through short crimpy bulge to gain slopey top out.



C Hero Boulder

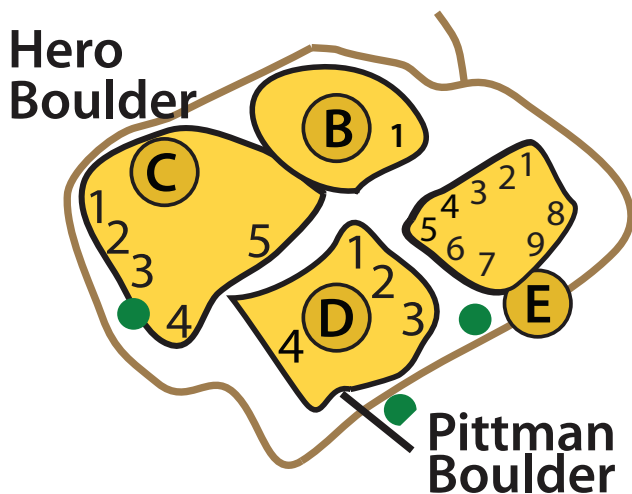
1 Keyway VB 30 Start on undercling. Move to good holds and top out.

2 Sand Fly V0 55 Start on obvious holds. Climb face to top out.

3 Saddle V2 240 Start at head-high jugs & climb slab to classic mantle.

4 Gene Simmons V4 450 Sit Start low on tongue feature. Climb up to pocketed feature and top out.

5 Hero V3 320 Start low in the cave. Climb curtain of jugs to top out with technical mantle.



D Pittman Boulder

1 Nosey V1 190 Sit start on Hueco. Climb feature to top out.

2 Over It V4 450 Start on low holds and make mantle..

3 Bandwidth V2 280 Climb through large huecos to bulging top.

4 Pittman Arete V5 590 Start on block make moves to arete via undercling.. Traverse lip to apex of boulder and mantle. Watch the dab.



ROCK/CREEK

E Chicken Strips Boulder

1 Overbite V1 120 Start on shelf. Move to good holds and top out. Harder than it looks.

2 Super Size V1 180 Sit Start. Climb face using large chicken heads.

3 Chicken Strips V1 120 Climb face using chicken heads. Several variations lead to the same result.

4 Macros V2 230 Climb short face left of arete.

5 Element Arete V2 280 Climb short arete using small crimps.

6 Something In The Center V2 270 Climb Straight up the face to technical topout.

7 Iodine V1 100 Start on obvious hueco. Trend right to gain sloper at lip and mantle.

8 Front Of The Line V2 220 From obvious shelf trend right to gain sloper shelf and jug pinches.

9 Back Of The Line V4 400 Start down and left on lowest holds possible. Traverse shelf right and finish as above.

F Bread Loaf Boulder

1 Angina V5 560 Climb out of hole and mantle right of dirty hueco.

2 Transplant V5 570 Start on break. Climb featured overhang to classic water groove mantle.

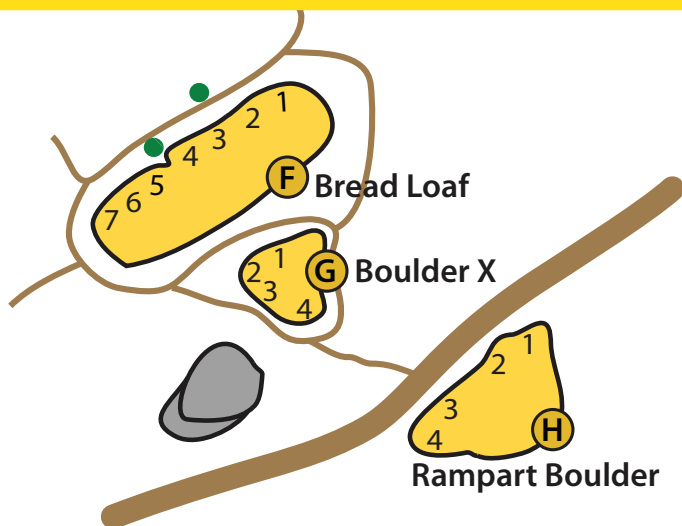
3 Maintainer V5 570 Start at break. Climb through pockets to slopey jugs for classic top out.

4 Mind Meld V4 480 Start on low holds. Climb through big moves to dishes. Using high feet, gain slopey jugs for top out.

5 Stress Reaction V4 450 Climb through water feature and top out with long reach to good holds

6 Washout V3 380 Start on low holds. Climb through big moves till standing in the feature, stem to walk over.

7 Road Kill V3 350 From holds in low roof climb through big moves to large flake. topout. Mind the ramped landing.



G Boulder X

1 Paplatine Groove V2 270 Climb face using water groove.

2 X Marx The Spot V2 280 Climb blunt arete through X feature to top out.

3 Levitate V6 680 Temperature dependant. Using ephemeral slopers, will yourself to right hand gaston and continue trending right. Top out.

4 Malfunction Junction V3 330 From right facing side pull and high feet snag slopey feature and walk over.

H Rampart Boulder

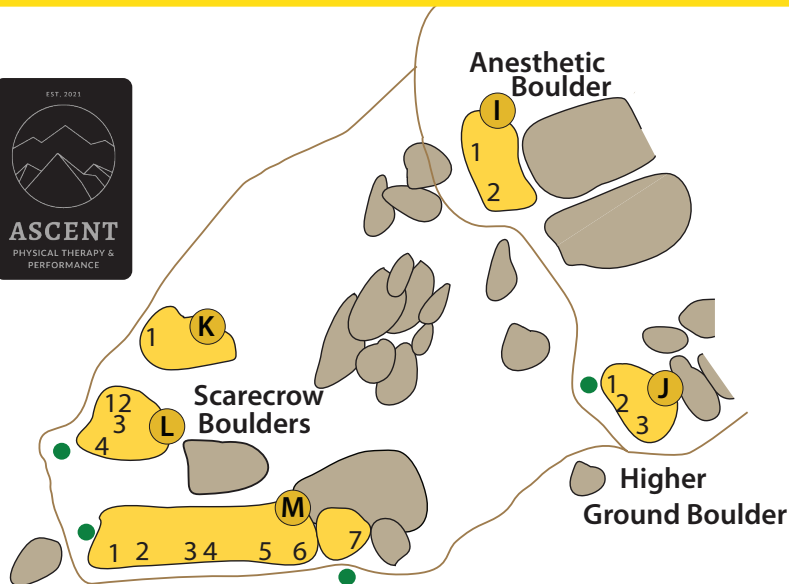
1 Gadfly V3 320 Sit start on undercling to gain hueco and move to mantle.

2 Rampart V5 510 Start low and left on diagonal feature and climb up and right to good top.

3 Since the Break V9 990 Start on bad high holds. Crimp through tiny intro moves to gain water groove holds. Move to the top.

4 Pocket Arete V4 400 Start on lowest holds. Climb pocketed arete.





I Anesthetic Boulder

1 Analgesic V2 200 Sit Start left of tree stump. Climb short slopey face.

2 Anesthetic V2 200 Sit start under arete, climb short block to mantle.

J Higher Ground Boulder

1 Tree Bugger V3 300 Start super low on break. Climb trending left through edges and pockets to top out next to tree.

2 Bert Durglar V3 310 Start super low on break. Climb trending left through edges and pockets.

3 Higher Ground V2 250 From ledge move to left gaston. Mantle out.

K Gator Back Boulder

1 Gator Back V6 680 Start on seam under small roof. Gain lip and slopers for interesting mantle.

L Scarecrow Boulder

1 Ballast V3 320 Start on good holds. Climb out left side of roof and mantle out.

2 Crow V3 380 Start as above. From middle of roof break left to edges on face and climb straight out.

3 Raccoon Eyes V4 485 Traverse from left to finish on Scarecrow.

4 Scarecrow V6 610 Sit start on block. Using left pinch and arete sloper make moves out roof to good holds at lip for mantle.

M Mimosa Boulder

1 Fabrication V3 310 From horizontal break climb slopy face.

2 Hi Four V4 440 Starting at horizontal break use right water grove to reach pocket feature high on face to gain good mantle.

3 Rusty V2 290 From horizontal break climb slopy face using water grooves.

4 Busty V3 320 From horizontal break climb runnel through bulge features and subtle top out.

5 Irrigation V4 430 Starting at horizontal break climb through subtle holds to gain top.

6 Debris V4 450 Starting at horizontal break use right arete to climb bulging face. Classic mantle

7 Mimosa V4 430 Start on obvious shelf. Move out of cave to interesting top out.



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2023

The sickness

Hospital Boulders
Gadsden, Alabama

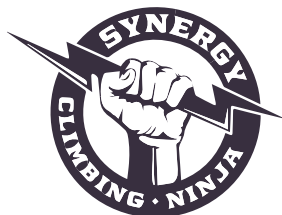


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